WWBA Championship Rules & Regulations

•

- **Coaches: Be sure you are aware of all rules and rule changes.**

•

WWBA reserves the right to amend these rules at any time for specific tournament play.

National Federation Baseball Rules will be enforced with the following exceptions.

1. All games except the CHAMPIONSHIP game will be played with a strict two hour time limit kept by umps & staff. No inning can start after 2 hours. If home team is batting & ahead & hit time limit game is over. For each team's pool games the home team is predetermined.

2. All pool games that are tied after 7 innings or the 2 hour time limit will be recorded a tie. A tie is equal to a ½ win and ½ loss for each team.

3. One team from each pool will go on to the championship round plus one Wild Card (16 Total). A-H Teams will be seeded in the Upper bracket. I-O Teams plus Wild Card will be seeded in Lower Bracket.

4. **Forfeits:** All games must be started with at least 9 players. A game can be finished with 8 players. Once a team establishes it has 8 players it must finish the game with 8 players. The player leaving the original lineup can not return and his spot in the hitting lineup will be recorded as an out! In case of forfeit the winning team will be awarded a winning score of the average runs they scored in all of their pool games vs "0" runs allowed. The losing team will be recorded a 10-0 loss. Any intentional forfeit will result in the forfeiting team being eliminated from the tournament. The tournament committee will rule on intentional forfeits. No team should benefit from the result of a forfeit in an unfair manner. This rule could result in a dispute and the tournament committee reserves the right to look at and rule in the fairest possible way. The committee's decision will be final! **Note:** Any team not on the field and prepared to start the game, at game time will give cause for immediate forfeit.

5. **Taking Infield:** Due to possible time constraints, before game infield will be allowed only when time allows for it. If time allows teams will be allowed to take infield. It is possible teams will be allowed to take a very short infield in some cases if time allows, but the games must remain on schedule.

6. **Mercy Rules: 1.** The game will end if the visiting team is behind by 12 or more runs after 3 ½ innings or the visiting team is ahead by 12 or more runs after 4 complete innings. **2.** The game will end if the visiting team is behind by 8 or more runs after 4 ½ innings or the visiting team is ahead by 8 or more runs after 5 complete innings.

7. **Trips to the mound:** The pitcher must be replaced on the 2nd trip to the mound in any inning.

8. **Hitting lineup:** Can consist of 9 or 10 or 11 batters. The lineup must stay with either 9,10 or 11 batters (whichever is used) for the entire game. The 10th and/or 11th player if used will be designated as an XH or EH on the lineup card. The XH or EH is considered similar to a player in the field.

9. **In case of rain:** All rain out games may not be made up depending on time constraints. In case of scheduling changes it is **the teams responsibility**, not the tournament committee, to make sure they are aware of the new schedule or any scheduling changes. This information will be posted at the site when it becomes available. **Note:** No special requests will be honored if rescheduling becomes necessary. All coaches should make sure they have the tournament phone numbers to call for information. If games are cancelled Pool winners and championship qualification will be determined by the tie breaking procedures (listed below). In the event play is stopped for any reason before or during the Championship round, first place, second place third place, etc will be awarded using the tie breaker rules **(see tie breaker rules below)**.

10. **Protests:** Protests will be heard and ruled on by the tournament committee. The team protesting must make a cash payment of $100.00 at the time of the protest. If the protest is ruled in the protesting teams favor the $100.00 will be refunded. The ruling made by the committee will be final.

11. **Wood Bats:** All players must use wood or wood composite bats only. No metal bats allowed. Part wood and part metal bats are not allowed.

12. **Roster and Roster changes:** Teams may change their rosters up until they start their first game. After that time there will be no roster changes. If a player is listed on more than one roster, the player listed will make a decision as to which roster he is legally on. This decision is up to the individual player. No player can appear in a tournament game for more than one team.

13. **Scoring:** All teams must (home and visitor) keep a scorebook. The actual scorebook of the game will be kept by WWBA staff, in case of emergency where staff can't keep book the home team will be the official scorer. To eliminate scoring disputes scorekeepers should check with the official scorer during and after the game.

14. **Sportsmanship:** In the interest of maintaining a quality event, the tournament committee reserves the right to eject any person from the site for unruly or unsportsmanlike behavior. Any coach or player who is ejected for the second time during the tournament will be eliminated from participating for the remainder of the tournament.

15. **Not Covered in the Rules:** In the event any item is not covered in the rules, the tournament committee will make the fairest possible ruling and that ruling will be final!

TIE BREAKER RULES

Pool Play
If the score is tied after 7 innings or 2 hour time limit the game will be recorded a tie for both teams.

System used for advancing and seeding out of pool play.
1. Pool play overall record (winning percentage)
2. If two teams are tied - Head to Head winner
3. If three teams are tied – If one team has defeated both other teams, that team advances. If not go to #4.
4. Total runs allowed in pool play.
5. If still tied – Total runs scored in pool play
6. If still tied – Total runs allowed subtracting game with most runs allowed
7. If still tied – Total runs allowed minus two games with most runs allowed
8. If still tied – Runs scored inning by inning starting with first game until one team has more runs after a complete inning

Championship Play
1. 2 hour time limit will be used in all games except the Championship game.
2. HIgher seed will be the home team. Flip for Home in the Championship Game

TIE BREAKER RULES (for Playoffs only)
1. If after 7 innings, or after 2 hours, the two teams are still tied the following tie breaker rules will go into effect except for the Championship Game.
2. The last three hitters from the previous inning will load the bases.
   - Last hitter from previous inning @ 1st Base
   - Hitter before him in the lineup @ 2nd Base
   - Hitter before that in the lineup @ 3rd Base
   - Normal substitution rules apply to these runners.
   - The hitting team will start the inning with one out.
   - Play continues until one team is ahead at the end of an inning.

* National Federation Baseball Rules apply in all other cases

- Coaches agree to the following regulations:

I expressly represent to Perfect Game, Inc and the World Wood Bat Association that my team is in good health and physically capable of participating in any and all activities sponsored and associated with Perfect Game Inc. and the World Wood Bat Association. I hereby waive and release the right to authorize and give consent for the delivery of medical care/treatment, of whatsoever kind and nature to my team. I understand that Perfect Game, Inc., its staff members, associates, workers, and anyone associated with Perfect Game, Inc. or the World Wood Bat Association is harmless and release them from any and all liability for injury as a result of my team's participation in any activity sponsored by Perfect Game, Incorporated. This release of liability by me is based upon the recognition that sport activity of any kind or nature clearly involves the risk of injury or hazards to the participants and spectators and I acknowledge that my team and I assume such risks when we participate in activities sponsored by Perfect Game, Inc. or the World Wood Bat Association. I as team manager assume any and all liability during the duration of the tournament. Any damages incurred by myself or my team at the playing site or hotels where we will be staying will be the sole responsibility of my players and myself. It is understood that once I make payment there will be no refund for any reason. I, the coaches, the team players and parents agree to abide by all the above, and also agree to give Perfect Game, Inc. & the World Wood Bat Association the right to talk to or release information to any or all college programs, Major League teams/scouts, and to put each profile/information on the Internet or in Perfect Game, Inc. literature and/or World Wood Bat Association literature.